



OBJECTIVE

I endeavor to lead by example through technical expertise (in Maya and Photoshop) and communication skills (teaching and problem solving)- embracing the role of a computer artist in a stable, creative, quality-driven studio.

EDUCATION

2002 - 2004

Master of Fine Art in Electronic Visualization
Mississippi State University | Starkville, MS

1997 - 2002

Bachelor of Fine Art in Graphic Design
Mississippi State University | Starkville, MS

ABILITIES

Software

Expert | Maya, Photoshop, After Effects, Illustrator

Adept | Mudbox, ZBrush, Flash, Dreamweaver, Alienbrain, Perforce, etc.

Platforms | Windows, UNIX, Macintosh

Graphic Design/ Illustration

Problem Solving

Conceptual Development

EXPERIENCE

2005 - Present | Electronic Arts - Tiburon | Associate Environment Modeler

Primary responsibilities | Concepting and creating model and texture assets for game environments

Accomplishments | Lectured a studio-wide introductory course in After Effects

Contributed to research of in-game team texture palletization

Led the production of cut-scene (or full-motion video) sequences for NFL Head Coach

Contributed to the development of a light-mapping production pipeline for the studio

2002 - 2004 | Mississippi State University | Graduate Instructor (Assistantship)

Responsible for creating curriculum, syllabus, lecturing, critiquing, and grading coursework in:

Computer Animation 1 & 2 | Advanced undergraduate courses (ART 4833, 4843)

Introduction to Computers for Artists | A foundation undergraduate course (ART 2803)

HONORS | AWARDS | EXHIBITIONS

2005 Summer | Screening Honorarium | Dallas Video Festival

2004 Spring - 2004 Fall | Graduate Research Assistantship

2002 Fall - 2003 Fall | Graduate Teaching Assistantship

1997 - 2002 | Non-Resident Academic Scholarship

2001 | PUSH Conference Award of Excellence

2005 | Flotsam & Jetsam | Official Selections

Filmstock International Film Festival | London, UK | June 1-15

Winnipeg International Film Festival | Winnipeg, Canada | June 9-12

Visionfest | New York, NY | July 20-24

Dallas Video Festival | Dallas, TX | August 3-7

California Independent Film Festival | Livermore, CA | Oct 26-30

Alameda International Film Festival | Alameda, CA | Oct 10- Nov 11

2004 | Flotsam & Jetsam Thesis Show (Miss. State, MS) | Multimedia Installation and Animation Screening

2003 | Crossroads Film Festival (Columbus, MS) | Official Screening | "Wasson and the Seguidilla"

2001 | PUSH Conference Exhibition (Memphis, TN) | Official Selection | "Spot Cleaner" Campaign

REFERENCES | Available upon request